

Reference Guide

Statistics



Universe Estimate (UE) Estimate of a total population of households or persons.

Projection Estimate of the number of households/persons that tuned/viewed a specific source or program.

Projection = Sum of weights for tuning/viewing households/persons

Average Audience (AA%) Percentage of all households/persons that tuned/viewed a specific source or program.

AA% = Projection / UE * 100

AA Reach Percentage of all households/persons that were exposed to a program at least once (aka Cumulative Audience, aka Unduplicated Audience).

AA Reach % = Unduplicated hhlds or persons Projection / UE * 100

Coverage UE Estimated subset of the population that is able to tune a specific network.

Coverage AA% Percentage of all households/persons in the coverage are that tuned/viewed the specified source or program.

Cvg AA% = Projection / Cvg UE * 100

Share of Viewing (SOV%) Percentage of all viewing to all sources that was credited to a single source.

SOV% = Single Source Projection / Total Projection across all sources * 100

Average Minutes Viewed The average number of total minutes of a program or source that were tuned/viewed.

Avg Min Viewed = AA% / 100 * Program Duration in minutes

Households Using Television (HUT%) Percentage of all households that used their television set during a particular time frame.

HUT% = Total households using television Projection / UE * 100

Share of Tuning Percentage of all households or Persons using television that tuned a specific source or program.

Share of Tuning = AA% / HUT or PUT % * 100

Commercial Minute AA% – Percentage of all households that tuned during the commercial minutes of a program.

Commercial Minute AA% = Σ (Commercial Minute Projection * Commercial Duration) * 100

(UE * Total Commercial Minutes)

